

3. Program Learning Outcomes*

Knowledge and Understanding

K1	Demonstrate the various historical, social, cultural, environmental, and technological aspects of the interior design process to creatively solve a design problem.
K2	Define theories, principles, terminology, materials and concepts in the field of interior design.

Skills

S1	Apply design elements and principles in 2D and 3D approaches by utilizing specialized drawing software.
S2	Employ technology, innovate, analyze, and think critically to develop design solutions that integrate materials, furnishings, finishes, color schemes, and lighting to enhance the interior environment and promote human well-being.
S3	Apply science, mathematics, construction techniques and management principles in design to solve problem in interior design projects according to the social and cultural requirements and the local environment.
S4	Communicate Clearly ideas through oral, verbal and visual techniques for the presentation of interior design projects and science research projects.
S5	Apply research methodology and survey methods in the field of interior design.

Values, Autonomy, and Responsibility

V1	Practice professional ethics, responsibilities and work collaboratively with various multidisciplinary design teams involved in the construction industry.
V2	Work in a professional and independent manner for self-development and serving the community in the interior design field.